CARSHIELD FC · PRESENTS

TOURNAMENT RULES & OVERVIEW

Official rules, formats and fees for all CarShield FC tournaments

OFFICIAL TOURNAMENT HANDBOOK · SANCTIONED BY MISSOURI YOUTH SOCCER (MYSA)

01 TOURNAMENT OVERVIEW

Friday games are for local teams only.

AGE GROUPS & FORMATS

	7V7	9V9	11V11
Girls	U8 – U10	U11 – U12	U13 – U15
Boys	U8 – U10	U11 – U12	U13 – U19

All U8 teams register and play in the U9 (7v7) division.

DECEMBER & JANUARY EVENTS

December and January tournaments are 7v7 and 9v9 only (U8 – U12). No 11v11 divisions are offered in those months.

TEAM FEES

FORMAT	AGE GROUPS	FEB – NOV	DEC & JAN
7v7	U8 – U10	$795.00	$895.00
9v9	U11 – U12	$895.00	$1,295.00
11v11	U13 – U14	$995.00	Not offered
11v11	U15 – U19	$1,050.00	Not offered

Parking fees are included in the registration fee.

PAYMENT

Payment is due by the payment deadline listed for each event. Pay online by debit/credit card (3.25% processing fee) or by check payable to **CarShield FC LLC**.

MAIL CHECKS TO

CarShield FC LLC
ATTN: Tournaments
4710 Rutledge Way Dr.
St. Louis, MO 63129

02 TRAVELING TEAMS & AWARDS

STAY AND PLAY

This is a Stay and Play tournament. Out-of-town teams must stay at designated tournament hotels. After registration, the Tournament Hotel Coordinator will contact each team to book rooms. Out-of-town teams will not be scheduled on Friday night.

AWARDS

1st and 2nd place individual awards will be given in all brackets.

03 REFUND POLICY

CarShield FC LLC is not responsible for any expenses a team incurs because all or part of the tournament is canceled.

WITHDRAWALS

No refunds will be given to a team that withdraws after the registration deadline.

RISK-FREE REGISTRATION

If local officials mandate cancellation before the event begins, teams receive a 100% refund of collected fees within 60 days, less a non-refundable $100 administrative fee. This fee covers sunk costs the host club must pay regardless, such as field reservations, software, registration platform and referee assignor fees.

WEATHER CANCELLATIONS

Minimum refunds are based on the number of games played:

GAMES PLAYED	MINIMUM REFUND
0	85%
1	50%
2	20%
3 or more	None

A game canceled after the first half is completed counts as a full game, and the score stands.

04 RULES & REGULATIONS

LAWS OF THE GAME

All games are played under the FIFA Laws of the Game, except for the substitution rules below.

TEAM ELIGIBILITY

This tournament is unrestricted and open to all U.S. Soccer Federation affiliates, including US Youth Soccer, state associations, USSSA, AYSO, US Club Soccer, SAY and US Adult Soccer. Any team registered and in good standing with a U.S. Soccer Federation affiliate may apply. Each team is guaranteed a minimum of three (3) games.

TOURNAMENT ROSTER

No roster changes are permitted after the start of a team's first game. Any change made after the team receives its approved roster requires additional documentation uploaded to GotSport, after which the tournament will issue an updated approved roster. Teams may not hand-write changes on the approved roster.

GUEST PLAYERS

Each team may add up to six (6) guest players, as long as the roster does not exceed the maximum size for its age group. All players require properly approved documentation.

Players may be rostered on two teams in the same age group only if those teams play in different divisions (for example, Gold and Silver). No player may play for more than one team in the same division without advance approval from the tournament. If approved, a player may not play more than 3 games per day.

TRAPPED PLAYERS

A trapped player has a U15 birth year but is in 8th grade. A trapped player may play on a U14 team with an approved Guest Player Form and proof of grade (such as a school ID). Upload both at check-in.

UNIFORMS & EQUIPMENT

Every player must wear shin guards and an official uniform with a number on the back. When colors are similar, the visiting team changes. The home team wears its lighter jersey and provides the game ball.

START OF THE GAME

The referee's coin toss determines direction and which team kicks off.

SUBSTITUTION

Unlimited substitution is allowed in all divisions, made in accordance with FIFA rules.

OFFSIDE, HEADING & GOALKEEPER RULES

NO OFFSIDE
7v7 · U8 – U10

There is no offside in 7v7. Offside applies in 9v9 and 11v11.

NO HEADING
U11 & Younger

No heading the ball for U11 and younger; heading is allowed from U12 up. A deliberate header results in an indirect free kick to the opposing team.

NO PUNTING
7v7 · U8 – U10

Goalkeepers may not punt or drop-kick the ball.

BUILD-OUT LINE
7v7 · U8 – U10

When the goalkeeper has the ball in hand or on a goal kick, the opposing team must move behind the build-out line until the ball is put into play.

INDOOR FIELDS · BALL HITS THE CEILING

Goalkeeper punt: if a goalkeeper's punt hits the ceiling, the ball goes back to the goalkeeper.
During play: if the ball hits the ceiling, play restarts with a throw-in from the sideline closest to where it hit, taken by the team that did not last touch the ball.

EJECTIONS

Any player or coach ejected from a game is ineligible for the team's next game. An ejected player may not be replaced. Anyone involved in fighting may be removed from further tournament participation. All player and coach ejections will be reported to Missouri Youth Soccer (MYSA).

FORFEITS

Teams get a five (5) minute grace period past kickoff before a forfeit is declared. The Tournament Director makes the final decision and may consider extenuating circumstances. A forfeit is recorded as a 4–0 win, and the winning team receives points for that score.

PROTESTS

No protests are allowed. All referee decisions and tournament decisions are final.

05 AGE DIVISION FORMATS

DIVISION	FORMAT	GAME LENGTH	BALL	OFFSIDE	REFS	MAX ROSTER
U8 – U10	7v7	2 × 25 min	4	No	1	14
U11 – U12	9v9	2 × 30 min	4	Yes	3	16
U13 – U14	11v11	2 × 30 min	5	Yes	3	18
U15 – U19	11v11	2 × 35 min	5	Yes	3	22

U8 teams register as U9 and play 7v7. 7v7 has no offside, no punting and a build-out line. No heading for U11 and younger. All age groups may add up to six (6) guest players within the maximum roster size.

06 SCORING FORMAT

3	1	0	4
POINTS · WIN	POINT · TIE	POINTS · LOSS	MAX GOAL DIFFERENTIAL

TIEBREAKERS IN POOL STANDINGS

Ties in total points are broken in this order:

1. Head-to-head result (two-team ties only)
2. Best goal difference across all games
3. Fewest goals allowed
4. Most goals scored
5. Most shutouts
6. Penalty kick shootout (five players per team; if still tied, sudden-victory kicks)

SEMIFINALS & FINALS

A tied semifinal or final goes straight to a penalty kick shootout until a winner is determined.

PENALTY KICK PROCEDURE

Applies to pool play, semifinals and finals. Only players on the field at the end of the match are eligible.

1. Each team selects five kickers.
2. The referee's coin flip decides which team kicks first; teams then alternate.
3. If still tied after five kicks each, teams alternate single kicks until a winner is determined.
4. Every eligible player must kick before any player kicks a second time.

07 WEATHER CONTINGENCY PLAN

SAFETY FIRST

Player health and safety come first. The Tournament Director may modify any tournament rule to complete the event fairly and safely, with input from the complex director and referee assignor. The tournament must also protect the fields in use. Coaches must stay reachable, patient and flexible.

DELAYS

The Tournament Director may delay or postpone play for any length of time to let weather pass or field conditions improve, and may shorten or cancel games. If a suspended game cannot be restarted or rescheduled, the score at the time of suspension stands. Protests over weather decisions will not be considered.

PENALTY KICK SHOOTOUTS

If conditions do not improve in time to finish the remaining games, the Tournament Director may decide them by penalty kick shootout to determine a winner in every age group. This applies only if field conditions allow it and the complex director and referee assignor approve.

08 CODE OF CONDUCT

ZERO TOLERANCE

Missouri Youth Soccer (MYSA), its member organizations and CarShield FC hold that there is no place for hate or abuse in youth sports. This covers words and actions toward players, officials, spectators or staff, anywhere on tournament property before, during or after the event.

The head coach is responsible at all times for the conduct of the team's coaches, players and fans. Tournament staff may dismiss a head coach for the team's conduct; if no other coach is available, the team forfeits and the match ends immediately.

SANCTIONS

Advised actions when abuse or hate speech is observed by game officials and promptly reported to tournament officials:

WHO	SANCTION
Players	2-game suspension for physical or verbal abuse of a game official or tournament staff; hate speech toward players or spectators is also considered.
Coaches	2-game suspension for any physical or verbal abuse of an opposing team member, game official or tournament staff.
Spectators / Fans	Sideline cleared for the rest of the match and for the team's next match.
Anyone Else	Banned from tournament grounds for the remainder of the tournament.

A full report on any violent or abusive incident will be submitted to the Missouri Youth Soccer office within 48 hours of the tournament. MYSA may investigate further and extend suspensions or bans to its other sanctioned events.

THANK YOU FOR PLAYING CarShield FC · Sanctioned by Missouri Youth Soccer (MYSA)